20 Java Collections Interview Questions

In java, collection interview questions are mostly asked by the interviewers. Here is the list of mostly asked collections interview questions with answers.

1) What is the difference between ArrayList and Vector?

|  |  |  |
| --- | --- | --- |
| **No.** | **ArrayList** | **Vector** |
| 1) | ArrayList is not synchronized. | Vector is synchronized. |
| 2) | ArrayList is not a legacy class. | Vector is a legacy class. |
| 3) | ArrayList increases its size by 50% of the array size. | Vector increases its size by doubling the array size. |

2) What is the difference between ArrayList and LinkedList?

|  |  |  |
| --- | --- | --- |
| **No.** | **ArrayList** | **LinkedList** |
| 1) | ArrayList uses a dynamic array. | LinkedList uses doubly linked list. |
| 2) | ArrayList is not efficient for manipulation because a lot of shifting is required. | LinkedList is efficient for manipulation. |
| 3) | ArrayList is better to store and fetch data. | LinkedList is better to manipulate data. |

3) What is the difference between Iterator and ListIterator?

Iterator traverses the elements in forward direction only whereas ListIterator traverses the elements in forward and backward direction.

|  |  |  |
| --- | --- | --- |
| **No.** | **Iterator** | **ListIterator** |
| 1) | Iterator traverses the elements in forward direction only. | ListIterator traverses the elements in backward and forward directions both. |
| 2) | Iterator can be used in List, Set and Queue. | ListIterator can be used in List only. |

4) What is the difference between Iterator and Enumeration?

|  |  |  |
| --- | --- | --- |
| **No.** | **Iterator** | **Enumeration** |
| 1) | Iterator can traverse legacy and non-legacy elements. | Enumeration can traverse only legacy elements. |
| 2) | Iterator is fail-fast. | Enumeration is not fail-fast. |
| 3) | Iterator is slower than Enumeration. | Enumeration is faster than Iterator. |

5) What is the difference between List and Set?

List can contain duplicate elements whereas Set contains only unique elements.

6) What is the difference between HashSet and TreeSet?

HashSet maintains **no order** whereas TreeSet maintains **ascending order**.

7) What is the difference between Set and Map?

Set contains values only whereas Map contains key and values both.

8) What is the difference between HashSet and HashMap?

HashSet contains only values whereas HashMap contains entry(key,value). HashSet can be iterated but HashMap need to convert into Set to be iterated.

9) What is the difference between HashMap and TreeMap?

HashMap maintains **no order** but TreeMap maintains **ascending order**.

10) What is the difference between HashMap and Hashtable?

|  |  |  |
| --- | --- | --- |
| **No.** | **HashMap** | **Hashtable** |
| 1) | HashMap is not synchronized. | Hashtable is synchronized. |
| 2) | HashMap can contain one null key and multiple null values. | Hashtable cannot contain any null key or null value. |

11) What is the difference between Collection and Collections?

Collection is an interface whereas Collections is a class. Collection interface provides normal functionality of data structure to List, Set and Queue. But, Collections class is to sort and synchronize collection elements.

12) What is the difference between Comparable and Comparator?

|  |  |  |
| --- | --- | --- |
| **No.** | **Comparable** | **Comparator** |
| 1) | Comparable provides only one sort of sequence. | Comparator provides multiple sort of sequences. |
| 2) | It provides one method named compareTo(). | It provides one method named compare(). |
| 3) | It is found in java.lang package. | it is found in java.util package. |
| 4) | If we implement Comparable interface, actual class is modified. | Actual class is not modified. |

13) What is the advantage of Properties file?

If you change the value in properties file, you don't need to recompile the java class. So, it makes the application easy to manage.

14) What does the hashCode() method?

The hashCode() method returns a hash code value (an integer number).

The hashCode() method returns the same integer number, if two keys (by calling equals() method) are same.

But, it is possible that two hash code numbers can have different or same keys.

15) Why we override equals() method?

The equals method is used to check whether two objects are same or not. It needs to be overridden if we want to check the objects based on property.

For example, Employee is a class that has 3 data members: id, name and salary. But, we want to check the equality of employee object on the basis of salary. Then, we need to override the equals() method.

16) How to synchronize List, Set and Map elements?

Yes, Collections class provides methods to make List, Set or Map elements as synchronized:

|  |
| --- |
| public static List synchronizedList(List l){} |
| public static Set synchronizedSet(Set s){} |
| public static SortedSet synchronizedSortedSet(SortedSet s){} |
| public static Map synchronizedMap(Map m){} |
| public static SortedMap synchronizedSortedMap(SortedMap m){} |

17) What is the advantage of generic collection?

If we use generic class, we don't need typecasting. It is typesafe and checked at compile time.

18) What is hash-collision in Hashtable and how it is handled in Java?

Two different keys with the same hash value is known as hash-collision. Two different entries will be kept in a single hash bucket to avoid the collision.

19) What is the Dictionary class?

The Dictionary class provides the capability to store key-value pairs.

20) What is the default size of load factor in hashing based collection?

The default size of load factor is **0.75**. The default capacity is computed as initial capacity \* load factor. For example, 16 \* 0.75 = 12. So, 12 is the default capacity of Map.

21) [What is the difference between Array and ArrayList?](https://www.javatpoint.com/array-vs-arraylist-in-java)

Array vs ArrayList in Java

Array is a fixed length data structure whereas ArrayList is a variable length Collection class. We cannot change length of array once created in Java but ArrayList can be changed.

We cannot store primitives in ArrayList, it can only store objects. But array can contain both primitives and objects in Java. Since Java 5, primitives are automatically converted in objects which is known as auto-boxing.

1. **import** java.util.\*;
2. **public** **class** ListExample {
3. **public** **static** **void** main(String[] args) {
4. List<Integer> list=**new** ArrayList<>();
5. list.add(Integer.valueOf(10));//storing Integer object
6. list.add(20);//Now compiler converts it into Integer.valueOf(20) which is object
7. list.add(30);
9. System.out.println("Traversing List...");
10. **for**(Integer i:list){
11. System.out.println(i);
12. }
13. }
14. }

Output:

Traversing List...

10

20

30

22) [What is the difference between length of Array and size of ArrayList?](https://www.javatpoint.com/difference-between-length-of-array-and-size-of-arraylist-in-java)

ArrayList doesn't have length() method, the size() method of ArrayList provides the number of objects available in the collection.

Array has length property which provides the length or capacity of the Array. It is the total space allocated during the intialization of the array.

1. **import** java.util.ArrayList;
2. **public** **class** LengthVsSize {
3. **public** **static** **void** main(String[] args) {
4. //creating array of 10 elements
5. **int** arr[]=**new** **int**[10];
6. //storing 2 elements
7. arr[0]=10;
8. arr[1]=12;
9. //printing length of array
10. System.out.println(arr.length);//10
12. //Creating ArrayList
13. ArrayList<String> list=**new** ArrayList<String>();
14. //storing 2 elements
15. list.add("ankit");
16. list.add("nippun");
17. //printing size of ArrayList
18. System.out.println(list.size());//2
19. }
20. }

Output:

10

2

23) [How to convert ArrayList to Array and Array to ArrayList?](https://www.javatpoint.com/how-to-convert-arraylist-to-array-and-array-to-arraylist-in-java)

1. **public** **class** LengthVsSizeArrayList {
2. **public** **static** **void** main(String[] args) {
3. //creating Arraylist
4. List<String> fruitList = **new** ArrayList<>();
5. //adding String Objects to fruitsList ArrayList
6. fruitList.add("Mango");
7. fruitList.add("Banana");
8. fruitList.add("Apple");
9. fruitList.add("Strawberry");
10. fruitList.add("Pineapple");
11. System.out.println("Converting ArrayList to Array" );
12. String[] item = fruitList.toArray(**new** String[fruitList.size()]);
13. **for**(String s : item){
14. System.out.println(s);
15. }
16. System.out.println("Converting Array to ArrayList" );
17. List<String>l2 = **new** ArrayList<>();
18. l2 =  Arrays.asList(item);
19. System.out.println(l2);
20. }
21. }

Output:

Converting ArrayList to Array

Mango

Banana

Apple

Strawberry

Pineapple

Converting Array to ArrayList

[Mango, Banana, Apple, Strawberry, Pineapple]

24) [How to make Java ArrayList Read-Only?](https://www.javatpoint.com/how-to-make-java-arraylist-read-only)

The read-only means unmodifiable view of Collection in which we can not perform any operation which will change the collection through add(), remove() or set() method. We can obtain read-only collection from the existing collection by calling Collections.unmodifiableCollection() method.

1. **public** **class** UnmodifiableArrayList {
2. **public** **static** **void** main(String[] args) {
3. List<String>fruitList = **new** ArrayList<String>();
5. fruitList.add("Mango");
6. fruitList.add("Banana");
7. fruitList.add("Apple");
8. fruitList.add("Strawberry");
9. fruitList.add("Pineapple");
11. List<String>unmodifiableList= Collections.unmodifiableList(fruitList);
12. unmodifiableList.add("INDIA");
13. System.out.println(fruitList);
14. }
15. }

Output:

Exception in thread "main"java.lang.UnsupportedOperationException

at java.util.Collections$UnmodifiableCollection.add(Collections.java:1055)

at collectionInterview.list.UnmodifiableArrayList.main(UnmodifiableArrayList.java:20)

Here we have converted the existing list fruitList to unmodifiable List. If we alter the "unmodifiableList", it will cause UnsupportedOperationException. We can still change the list with fruitList reference. like calling:

1. fruitList.add("INDIA");

25) [How to remove duplicates from ArrayList?](https://www.javatpoint.com/how-to-remove-duplicates-from-arraylist-in-java)

To remove dupliates from ArrayList, we can convert it into Set. Since Set doesn't contain duplicate elements, it will have only unique elements.

Let's see an example to remove duplicates from ArrayList:

1. **public** **class** RemoveDuplicateArrayList {
2. **public** **static** **void** main(String[] args) {
3. List<String> l = **new** ArrayList<String>();
4. l.add("Mango");
5. l.add("Banana");
6. l.add("Mango");
7. l.add("Apple");
8. System.out.println(l.toString());
9. Set<String> s = **new** LinkedHashSet<String>(l);
10. System.out.println(s);
11. }
12. }

Output:

Before converting to set

[Mango, Banana, Mango, Apple]

After converting to set

[Mango, Banana, Apple]

26) [How to reverse ArrayList?](https://www.javatpoint.com/how-to-reverse-arraylist-in-java)

The reverse method of Collections class can be used to reverse any collection. It is a static method. Let's see the signature of reverse method:

1. **public** **static** **void** reverse(Collection c)

Let's see a simple example to reverse ArrayList in Java:

1. **public** **class** ReverseArrayList {
2. **public** **static** **void** main(String[] args) {
3. List<String> l = **new** ArrayList<String>();
4. l.add("Mango");
5. l.add("Banana");
6. l.add("Mango");
7. l.add("Apple");
8. System.out.println("Before Reversing");
9. System.out.println(l.toString());
11. Collections.reverse(l);
12. System.out.println("After Reversing");
13. System.out.println(l);
14. }
15. }

Output:

Before Reversing

[Mango, Banana, Mango, Apple]

After Reversing

[Apple, Mango, Banana, Mango]

27) [How to sort ArrayList in descending order?](https://www.javatpoint.com/how-to-sort-java-arraylist-in-descending-order)

By using Collections.reverseOrder(Comparator<T>cmp) method, we can sort the collection in reverse order. The reverseOrder() method does the reversing on the basis of given Comparator. In case of null, it will reverse collection in natural ordering.

Let's see a simple example to sort the ArrayList in descending order.

***SmartPhone.java***

1. **import** java.util.Comparator;
2. **public** **class** SmartPhone {
3. String brand;
4. String model;
5. intprice;
6. intrating;
7. SmartPhone(String brand,String model,intprice, intrating){
8. **this**.brand = brand;
9. **this**.model = model;
10. **this**.price = price;
11. **this**.rating = rating;
13. }
14. **public** String getBrand() {
15. returnbrand;
16. }
17. **public** **void** setBrand(String brand) {
18. **this**.brand = brand;
19. }
20. **public** String getModel() {
21. returnmodel;
22. }
23. **public** **void** setModel(String model) {
24. **this**.model = model;
25. }
26. **public** **int** getPrice() {
27. returnprice;
28. }
29. **public** **void** setPrice(intprice) {
30. **this**.price = price;
31. }
32. **public** **int** getRating() {
33. returnrating;
34. }
35. **public** **void** setRating(intrating) {
36. **this**.rating = rating;
37. }
38. **public** String toString() {
39. **return**"SmartPhone [brand=" + brand + ", model=" + model + ", price=" + price + ", rating=" + rating + "]";
40. }
41. **public** **int** compareTo(SmartPhone sp) {
42. returnthis.price - sp.price;
44. }
45. }
46. **class** RatingComparator **implements** Comparator<SmartPhone> {
47. @Override
48. **public** **int** compare(SmartPhone obj1, SmartPhone obj2) {
49. **return** (obj1.rating<obj2.rating) ? -1 : (obj1.rating>obj2.rating) ? 1 : 0;
50. }
51. }

***ArrayListLearning.java***

1. **public** **class** ArrayListLearning {
2. @SuppressWarnings("unchecked")
3. **public** **static** **void** main(String[] args) {
5. List<SmartPhone> phoneList = **new** ArrayList<>();
6. SmartPhone ph1 = **new** SmartPhone("Apple", "6s", 50000, 10);
7. SmartPhone ph2 = **new** SmartPhone("lg", "pro2", 40000, 9);
8. SmartPhone ph3 = **new** SmartPhone("MI", "3s", 10000, 6);
9. SmartPhone ph4 = **new** SmartPhone("Letv", "le2", 12000, 7);
11. phoneList.add(ph1);
12. phoneList.add(ph2);
13. phoneList.add(ph3);
14. phoneList.add(ph4);
15. System.out.println("Actual List");
16. System.out.println(phoneList);
17. System.out.println("Sorting the list as comparator");
18. Collections.sort(phoneList, **new** RatingComparator());
20. System.out.println(phoneList);
21. System.out.println("Reversing the Comparator sorting");
22. Comparator<SmartPhone> cmp = Collections.reverseOrder(**new** RatingComparator());
24. Collections.sort(phoneList, cmp);
25. System.out.println("Printing the reverse list");
26. System.out.println(phoneList);
27. }
29. }

Output:

Actual List

[SmartPhone [brand=Apple, model=6s, price=50000, rating=10],

SmartPhone [brand=lg, model=pro2, price=40000, rating=9],

SmartPhone [brand=MI, model=3s, price=10000, rating=6],

SmartPhone [brand=Letv, model=le2, price=12000, rating=7]]

Sorting the list as comparator

[SmartPhone [brand=MI, model=3s, price=10000, rating=6],

SmartPhone [brand=Letv, model=le2, price=12000, rating=7],

SmartPhone [brand=lg, model=pro2, price=40000, rating=9],

SmartPhone [brand=Apple, model=6s, price=50000, rating=10]]

Reversing the Comparator sorting

Printing the reverse list

[SmartPhone [brand=Apple, model=6s, price=50000, rating=10],

SmartPhone [brand=lg, model=pro2, price=40000, rating=9],

SmartPhone [brand=Letv, model=le2, price=12000, rating=7],

SmartPhone [brand=MI, model=3s, price=10000, rating=6]]

28) [How to synchronize ArrayList?](https://www.javatpoint.com/how-to-synchronize-arraylist-in-java)

We can use Collections.synchronizedList(List<T>) method to synchronize collections in java. The synchronizedList(List<T>) method is used to return a synchronized (thread-safe) list backed by the specified list.

1. **import** java.util.\*;
2. **public** **class** SyncronizeArrayList {
3. **public** **static** **void** main(String args[]) {
4. // Non Synchronized ArrayList
5. List<String> fruitList = **new** ArrayList<String>();
7. fruitList.add("Mango");
8. fruitList.add("Banana");
9. fruitList.add("Apple");
10. fruitList.add("Strawberry");
11. fruitList.add("Pineapple");
13. // Synchronizing ArrayList in Java
14. furitList = Collections.synchronizedList(fruitList);
16. // we must use synchronize block to avoid non-deterministic behavior
17. **synchronized** (fruitList) {
18. Iterator<String> itr = fruitList.iterator();
19. **while** (itr.hasNext()) {
20. System.out.println(itr.next());
21. }
22. }
23. }
24. }

Output:

Mango

Banana

Apple

Strawberry

Pineapple

29) [When to use ArrayList and LinkedList?](https://www.javatpoint.com/when-to-use-arraylist-and-linkedlist-in-java)

ArrayList provides constant time for search operation, so it is better to use ArrayList if searching is more frequent operation than add and remove operation. The LinkedList provides constant time for add and remove operations. So it is better to use LinkedList for manipulation.

ArrayList has O(1) time complexity to access elements via the get and set methods.

LinkedList has O(n/2) time complexity to access the elements.

LinkedLinked class implements Deque interface also, so you can get the functionality of double ended queue in LinkedList. The ArrayList class doesn't implement Deque interface.

In sort, ArrayList is better to access data wherease LinkedList is better to manipulate data. Both classes implements List interface.